Human Factors Issues in Interactions Between Human and Automated Vehicle

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Three interactions for automated vehicle

- automated driving system and driver
- automated vehicle and other traffic participants
- automated vehicle and society



Three interactions for automated vehicle



Correct comprehension of system functioning and easy to use (avoid misuse and automation surprise)

- System function:
 - what system can do and how reliable they are
- System status:
 - how system works at this moment
- System operation:
 - how to use and set parameters
- System behavior:
 - comprehensible and comfort in system's behavior



User's





ECOM (Extended Control Model) (Eric Hollnagel)



Level 2



No real time control task, nor situation assessment task while vehicle running

- Lowering arousal level/ sleepiness
- Lowering safety awareness: not stay in driver's seat Move from Driving task by system to manual driving
- Starting situation assessment under high speed running condition
- Initiating proper control action for high speed running condition

System interaction with driver (System initiated HMI) for Level 2 & 3

- Maintain arousal level
 - Monitoring arousal level
 - Face, PERCLOS, Physiological measures?
 - Promote/keep arousal level for level 2 & 3
 - Sensory stimulus, dialogue with system
 - Limitation of duration of system use
 - Awake technology for level 3
- Assist situation awareness
 - HMI for system's recognition of environment
 - Guide to paying attention to road environment
 - Enhancing situation awareness
- Procedure of handover from Auto to Manual
 - Required time to handover, step by step procedure
 - Shared control of system and driver

Related system design

- Reliability of system
- Stability of control
- Requirement to driver
 - Hands on wheel
 - Allow to sleep